



GABRIEL MORENO

3D **ARTIST** · GRAPHIC DESIGNER
ARTIST

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Work Experience

2023 - 2026	Videogame Developer. Creating games for Nintendo, PS5, Xbox & Steam. Solo and for Digital Mishaps LLC	Freelance & Digital Mishaps LLC
2023 - 2024	Digital designer & 3D artist. Archviz scenes & immersive environments for Virtual Reality	Meeting Zone Vancouver, Canada
2018 - 2023	Digital designer & 3D artist. UI/UX and web development Creating marketing content & Archviz scenes	mashme.io Syncrtc Madrid, Spain
2017 - 2018	3D Artist on Dreaming Path videogame Character modeling, texturing, rigging and animating	Freelance Sydney, Australia
2016 - 2017	Graphic Designer. Art director for #infinitemil events Digital design for social media.	#infinitemil Events Madrid, Spain
2014	3D Artist on Dreaming Path videogame Character modeling, texturing, rigging and animating	Psychlown Games Madrid, Spain

Education

2018	Project Management Course	Lonsdale Institute Sydney, Australia
2016	Web Developer Course HTML - CSS - JavaScript - php	Trazos Design School Madrid, Spain
2014	Post graduate in Art and Visual design of Videogames 3D modeling - Texturing - Rigging - Animations	U-Tad University Madrid, Spain
2013	Graduate in Design & Post Graduate in Creative Management	Francisco Vitoria Uni. Madrid, Spain

Software

- Illustrator
- Photoshop
- InDesign
- 3D Max
- After Effects
- Unity
- Adobe Xd
- Unreal Engine

Where I Lived

- Spanish
- English
- Italian

